

Creating a Timeline and Budget when doing a Proposal for Website Design:

Review the answers from your Client questionnaire, mark potential trouble spots and build in extra time in those areas.

Research and Securing Domain Name & ISP	(# of hrs x rate)
Goal and Strategy Statement (refinement into concise words that can be used in the design)	(# of hrs x rate)
Consider subcontract or time needed for:	
Scripting	(# of hrs x rate)
Database	(# of hrs x rate)
Features like blog, forms, search	(# of hrs x rate)
Gather graphics in all formats from client (convert graphics into usable format)	(# of hrs x rate)
Search for graphics/visuals to use	(# of hrs x rate)
Time for client approval of graphics	(agree on time)
Wireframe pages and do site map	(# of hrs x rate)
Time for client approval of site map and layout	(agree on time)
Design look and feel of website (non-functional, visual only) (allow: 3-4 designs for first round, second round should be 2 designs and a final design come out of it)	(# of hrs x rate)
Time for client review of each “round” of design choices	(agree on time)
Does the final decision of the look reflect viewer’s choice? Will it be workable when you start coding? Where can changes NOT be made?	(allow time)
Gather content/information from client	(agree on time)
Allow for:	
Editing content received in digital form	(# of hrs x rate)
Writing content received in interview or other form	(# of hrs x rate)
Text input of content from printed pieces	(# of hrs x rate)
Make sure your database person is there to provide reality check	(# of hrs x rate)
Time for client approval of content Consider how many rounds of changes you will allow	(agree on time)

Time for SEO or proofreader to review copy.	(# of hrs x rate)
Lay out home page according to approved design and start coding	(# of hrs x rate)
Bring on subcontractors as needed.	(# of hrs x rate)
Let client review home page and one secondary page and approve before coding the rest. Allow time for all those involved to review.	(agree on time)
Test with browsers & their versions:	(build in time)
(IE, Firefox, Netscape, Safari, Opera, AOL's current one... others for MAC and LINUX-whatever you have decided on)	
Test printing pages out (if needed)	(build in time)
Create printable forms (if needed)	(build in time)
Review flow of site and see that it matches objectives of client.	(build in time)
Let client review on test server.	
Code Metatags and titles, add counters and scripts and test.	(# of hrs x rate)
After client has approved site, move to real server and test every page, every link (run a link checker against it) Ask client to review again	(build in time)
If eCommerce site, allow time for merchant account setup, adding secure site, and coding for shipping, taxes and more.	(# of hrs x rate)
Launch site and cross your fingers.	(build in time)